A simple text about: The Legacy of Wevo.

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What was “The Legacy of Wevo”?

The Legacy of Wevo was a game series created by GeoExe, between 2010 and 2013 in RPG Maker VX. A total of 4 games were developed. The series featured characters created by Geo himself, as well as characters from other media such as TV shows and games.

As with his other games (Geo’s Adventure-The Game and I Don’t Wanna Be The Vardoc, I Am The Vardoc) TLOW (The Legacy of Wevo), likely (since its entire soundtrack is lost media), used music from other games, such as those for the NES (Nintendo Entertainment System) and the gameplay style was possibly similar Mega Man.

Characters and game known information:

Before we start discussing the known information about each game, such as development and release date, number of characters, etc., let's start with one of the most interesting part of this text, the characters of the game:

- **Wevo and Darkegg:** The left one is Wevo, the main protagonist of the game series. He looks like a mix of Sonic and Kirby (tiny and cool).
The right one is Darkegg, the main antagonist of **TLOW 1**. He is, literally, the opposite of Wevo.

- **Ami and Yumi:** The two girls from the J-pop band Puffy, whose looks were influenced by the cartoon Hi Hi Puffy AmiYumi, appeared in all four TLOW games.

● **Zero:** Capcom’s classic robotic swordsman from Mega Man Zero series also appeared in TLOW, belonging to the Gwain Warriors group.

● **Marlow:** This will be funny. Marlow’s first appearance was in TLOW and she is completely different from its version in Gwain Saga, having a predominance of white and blue tones.

● **Brendan:** As well as Zero, Brendan -the main protagonist of Pokémon Ruby, Sapphire and Emerald- also appeared in TLOW and he was Ami's love interest.

- **Gwain:** As well as Marlow, Gwain’s first appearance was in TLOW and it’s relatively similar to Gwain from Gwain Saga, with the main difference being his clothes.

- **Danny Phantom:** Yep, that 's it. The protagonist of the TV show Danny Phantom was one of the main characters of TLOW. Funny, isn’t it?

- **Luna:** Although the photo is from Geo's Adventure (because I couldn't find any drawings of Luna from the TLOW era) Luna was the main antagonist of TLOW 2 and her look from TLOW and Geo's Adventure are the same.

These are all the characters whose names I know, therefore, the other names to refer to other characters in the second part of this topic are merely speculation. Now, let's comment on the known information of each TLOW.

1. **The Legacy of Wevo 1:**

- The game started to be developed in Aug 28, 2009;

*(First post of TLOW).

- Certain characters like Kirby, Mario and Yoshi (I guess) were eliminated;

- The brown-haired girl was likely a concept sketch by Kelly (go back to the beginning of the text and see the first image below the title of a brown-haired girl);

- As mentioned, the main antagonist was Darkegg;

- TLOW 1 was published in Apr 21, 2010;

- There were approximately 11 characters in total.

2. **The Legacy of Wevo 2:**

- Was announced in Jun 15, 2010;

*(In this post, the antagonist would probably be Darkegg).

- In the lower right diagonal, we see a red-haired girl similar to Yumi, perhaps it is Clara;

- Lugia, for some reason, is with the main characters;

- As mentioned, Luna was the main antagonist;

- The release date of is unknown;

- There were approximately 13 known characters.

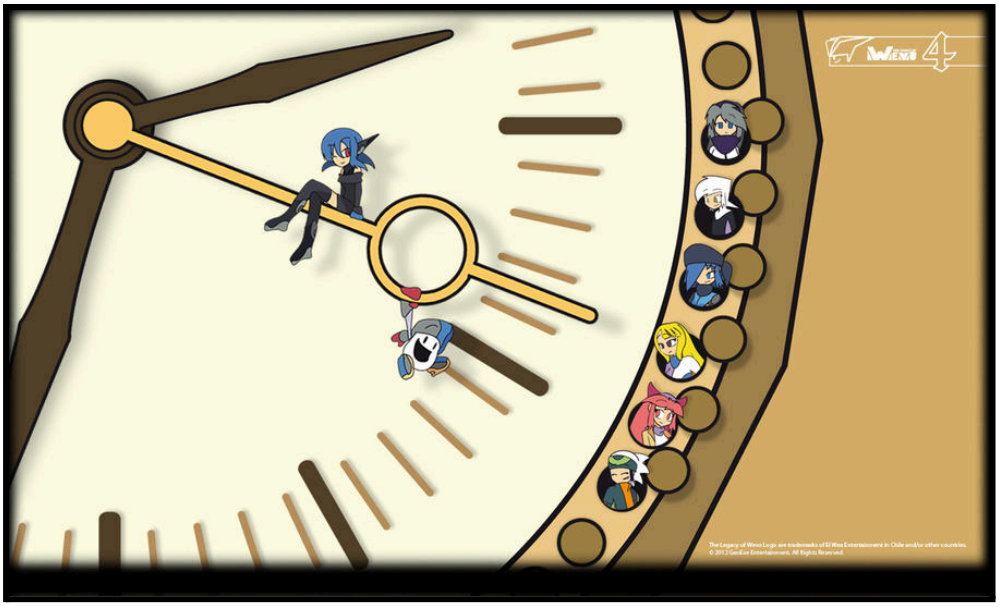
3. **The Legacy of Wevo 3:**

- N/A (No Answer).

*(TLOW 3 is a special case, because nothing about the game exists today, including character art, release date, etc. It's not even known if new characters have been added.).

4. **<u>The Legacy of Wevo 4:</u>**

- Was announced in Jul 4, 2012;



- Introduced a new character: Suirenji Luca, from the manga “Hayate no Gotoku”. She’s sitting next to Wevo;

- A new localization has been mentioned: Portualia, one of the cities of the Gwain kingdom;
  (Sorry, I forgot to mention this: the name of the kingdom where the events of TLOW game series take place is Gwain);

- The quantity of characters is unknown;

- The release date is unknown.

*These were the only information about TLOW 4, because, as well as TLOW 3, nothing about it exists on the internet today.

Surviving game content:

In this topic, unlike the previous one, which was limited to looking at the information of each game, we will be talking about the games' internal files, including sprites and audio files that survived the test of time.

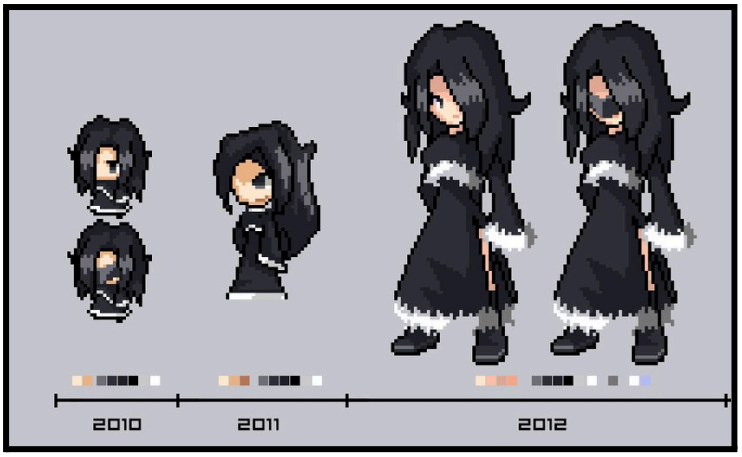
- **Sprites:**

Surprisingly, we have two characters with known sprites, and they are Wevo and Luna respectively:

- **Wevo sprites:**

*(The image is an edit of the profile picture of GeoExe's DeviantArt account. You can view the original image via this link https://a.deviantart.net/avatars-big/g/e/geoexe.gif?7).

- **Luna sprites:**



*(This is a very interesting image, because we can see a timeline of Luna's visual, starting with her look in 2010 -probably from TLOW 1- at 2012 -probably from TLOW 3 or 4. The original image will be in this link: **https://pbs.twimg.com/media/DqvJ96FW4AA-Vyl.jpg**).

- **Game audio files:**

Inside of Geo's Adventure DEMO 3, I could find a set of voice audios from characters in the TLOW series and, in addition, possible soundtracks from at least one of the four games created, but, some of them, I'm not sure if they actually came from TLOW, so I will leave the audios indicated with a "marker" with the following colors:

*(100% certainty); *(90% at 70% certainty); *(70% at 50% certainty); *(50% at 30% certainty).

***NOTE:** Location of the audio files of the characters' voices:
Geo's Adventure (DEMO 3) – Audio – SE
***NOTE 2:** Download link for Geo's Adventure DEMO 3:
https://www.mediafire.com/download/wgbo7d73e4tt96n/Geo%27s+Adventure+%28DEMO+3%29.rar

- **Characters' audio files:**

- Ami's audio files*;
- Brendan's audio files*;
- Clara's audio files*;
- Danny's audio files*;
- Frenezy's audio files*;
- Gwain's audio files*;
- Lucy's audio files*;
- Marlow's audio files*;
- Narr's audio files*;
- Pewat's audio files*;
- SydXalo's audio files*;
- Wevo's audio files*;
- Yumi's audio files*;
- Zero's audio files*;

- **Possible soundtrack and SFX:**

The audio files in this section will be accompanied with their respective dates and original names. Many of these audios were listed in a speculative way.

***NOTE 3:** Along with this text, I will upload the listed audio files to Internet Archive, so you can have a better view of these files.

- "Luna" (Mar 20, 2011)*;
- "Game Over3" (Feb 21, 2012)*;
- "Act Clear 1" (Aug 25, 2011)*;
- "Act Clear 2" (Aug 25, 2011)*;
- "Act Clear 3" (Aug 25, 2011)*;

- “Capsule” (Aug 25, 2011)*;
- “Caida 1” (Feb 24, 2011)*;
- “Caida 2” (Feb 24, 2011)*;
- “Boost 1” (Jan 06, 2011)*;
- “Boost 2” (Jan 06, 2011)*;
- “Boost 3” (Jan 06, 2011)*;
- “Chan!” (Aug 25, 2011)*;
- “Chan!2” (Aug 25, 2011)*;
- “Dash Org” (Jan 06, 2011)*;
- “Costalaso1” (Feb 24, 2011)*;
- “Costalaso2” (Feb 24, 2011)*;
- “Gwainsseger” (Aug 25, 2011)*;
- “Lv+” (Aug 25, 2011)*;
- “MAXShot (Feb 23, 2011)*;
- “Robb_At” (Jan 06, 2011)*;
- “Robb_Lazer” (Jan 06, 2011)*;
- “Robb_Lazer_Charge” (Jan 06, 2011)*;
- “Robb00” (Jan 06, 2011)*;
- “Robb01” (Jan 06, 2011)*;
- “Robb02” (Jan 06, 2011)*;
- “EH!” (Oct 17, 2011)*;
- “EH!2” (Oct 17, 2011)*;
- “Lv Up” (Jan 06, 2011)*.

Conclusion:

It's very strange that the entire TLOW games has become lost media, because honestly, all four games should have been great in every aspect, including content, soundtrack, boss fights, etc. It's sad to see how everything about the games has disappeared from the internet, as the author himself (GeoExe), for some reason, made all relevant TLOW content private, making access impossible. I hope that TLOW will someday be rediscovered, because, in my opinion, TLOW should be more valued, after all, it is one of GeoExe's earliest works.